Evan Springer 415.342.0482 evan.a.springer@gmail.com www.evanspringer.com	
PERSONAL STATEMENT	Through my degree in cognitive science I've developed a passion for human interaction and cognition, which has led me to pursue a career in UX design and user research. I enjoy studying the brain and how people interact, and I'm dedicated to creating solutions that improve lives. In the future, I aim to design adaptive systems that help people achieve their goals.
EDUCATION	
2024 - Present	ArtCenter College of Design
	 MDes in Interaction Design Gaining hands-on expertise in creating accessible, appealing and user-oriented digital spaces Studying data visualization, interface design, human-computer interaction and ethical research practices
2022 - 2023	Google UX Design Specialization Certification
	 Completed seven courses structured to train for practical application of UX Design Learned about introductory roles in UX, and how to complete a design process Created web based applications utilizing UX Design principles in Adobe XD and Figma Developed skills in user research, product development and the ideation of design solutions
2021 - 2024	University of California, Davis
	 Degree in Cognitive Science, minor in Psychology 3.75 GPA Dean's Honors List in 2023 and 2024 Officer positions in the Linguistics and Esports club Fellowship in Design Interactive club
EXPERIENCE	
June, 2024 - August, 2024	BioMarin Pharmaceutical Novato, CA
	UX Design Intern
	 Conducted voice of the customer interviews with senior leadership teams to establish understanding of projects and user needs Created wireframes, drafts and mockups to showcase design philosophy and gain feedback on design development Took initiative to problem solve features and generate solutions to roadblocks Utilized user testing and insights to iterate and develop design concepts for the intranet site Executed the rollout of a finalized website that suited the needs of the end user Standardized internal network across manufacturing sites through aligning design philosophies and conducted training sessions with peers Ensured sustainaiblity of internal network through creation of user guides and peer training sessions
2020 - 2024	Camp K-9 Corte Madera, CA
	Senior Handler
	 Worked as a senior employee caring for dogs at a prestigious dog kennel and boarding Entrusted with animals' safety and comfort, cleaning, maintenance and intake, interacting with dogs and customers daily Trained and taught new employees and was responsible for running opening and closing shifts
SKILLS	
Design & Presentation	Responsive Web Design, User Research, Storyboarding, Usability Testing, Wireframing, Rapid Prototyping, Visual Design
Tools	Figma, Adobe XD, InDesign, Photoshop, Premiere Pro, Illustrator, After Effects, Blender, Unreal Engine, Unity
Development	Familiar with CSS, JavaScript, and HTML
PERSONAL INTERESTS	Video/Content Creation, Storytelling, Esports, Soccer, Football, Reading, History, Hiking, Design, Psychology